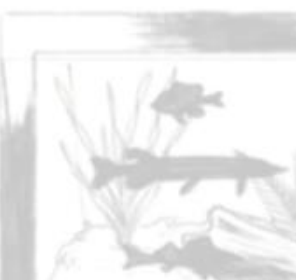
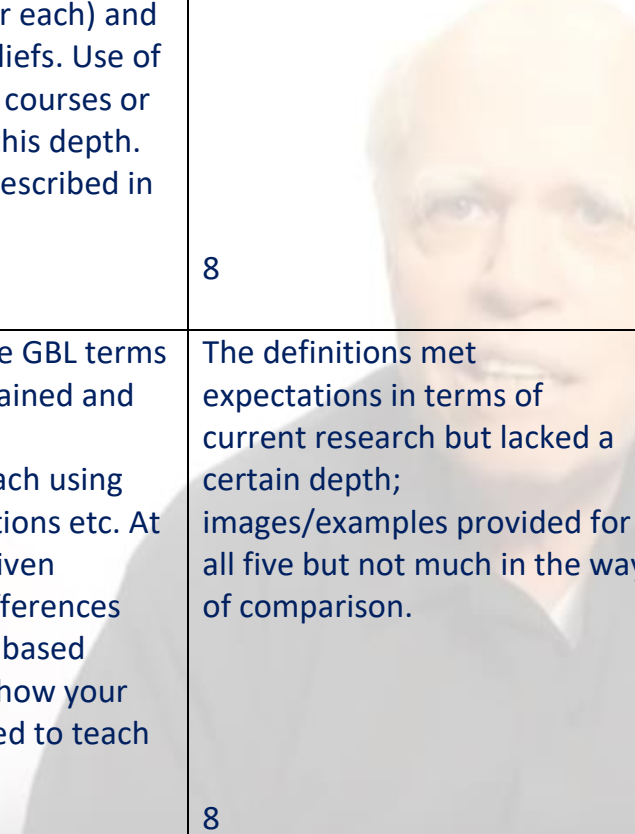


**Rubric for Assignment #3 –Gee’s Learning Principles and GBL definitions/differentiation**

<b>Criteria</b>	<b>Exceeds Standards</b>	<b>Meets Standards</b>	<b>Standards Developing</b>
<p><b>Gee’s learning principles – “Good Learning and Games”</b></p> 	<p>Deep description fully reflecting 3 of Gee’s learning principles and why you chose them based on your experience in education (example provided for each) and your own learning beliefs. Use of examples that reflect courses or actual games add to this depth. Gee’s principles are described in detail.</p> <p>9</p>	<p>Description is slightly less deep but meets standards and addresses Gee’s principles and describes why you chose them</p> <p>8</p>	<p>Description is lacking in details and offers less than three of Gee’s principles and does not adequately describe why they were selected</p> <p>6</p>
<p><b>Definitions for Gamification, Game Based Learning, Serious Game, simulation and Commercial Off the Shelf game(COTS) and how you might use them in the classroom.</b></p> 	<p>Definitions for the five GBL terms fully and deeply explained and accompanied by an example/image for each using actual games, simulations etc. At times, comparisons given differentiating the differences between these game based definitions. Describe how your example might be used to teach with.</p> <p>9</p>	<p>The definitions met expectations in terms of current research but lacked a certain depth; images/examples provided for all five but not much in the way of comparison.</p> <p>8</p>	<p>The definitions were superficial and did not adequately provide necessary details; not all terms were accompanied by an example/image and few if any comparisons made.</p> <p>6</p>
<p><b>All sources in APA format</b></p>	<p>Complete with all sources cited correctly.</p> <p>2</p>	<p>Most sources cited correctly.</p> <p>1.5</p>	<p>Few if any sources cited correctly.</p> <p>.5</p>

**Total: /20 Marks**